

Ollie James oj.work@pm.me | <https://www.linkedin.com/in/oooooooooooooooooooooooooooo/>

For a more in-depth look at my work check out <https://stepgate.ai/>

Bio

👨‍💻 Senior full-stack developer (front-end focused). 7 years industry experience working with the latest and greatest web tech.

🇬🇧 London-based

💪 Experience as solo developer + designer, as well as working in and managing larger codebases.

🤖 Typescript, React, tRPC, NextJS, NodeJS, all that fun stuff

Professional Live

2016 -
2019

University West of England

Bsc. Computer Science - First class with honours

Achieved a Dean's Award Certificate for Academic Achievement in 2017-2018 🕶️

Created a React Native full-stack app for my dissertation

2019 -
2021

Candide <https://candide.com/GB>

Full Stack Engineer

Implementing full stack features originally as part of the 'knowledge team' and later the 'marketplace' team. Building features for the mobile app + website

Technologies

React, React Native, NextJS, Chakra UI, Redux, Style Components

2021 -
2022

Roli/Luminary <https://roli.com/>

Platform Engineer

Working mostly on the front-end, I've been levelling-up ROLI's web tech since I joined.

Notable Work

- Co-leading a complete rebuild of one of our website, with more up-to-date tech
- Upgrading older codebases to use newer libraries, frameworks and practises
- Building complex, animated and interactive marketing pages to showcase new products that work seamlessly on mobile, tablet and desktop
- Introduced other members of the team to new technologies and practises

Technologies

React, Typescript, NextJS, AWS, GraphQL, framer-motion, ChakraUI, React testing library

2022 -
2024

TriliTech <https://www.trili.tech/>

Leading the way in all things front-end.

Notable Work

Mostly working on the dApps team - which mainly involved building web3 experiences for TriliTech / Tezos partners, including: Manchester United

(<https://collectibles.manutd.com/>), McLaren (<https://collectibles.mclaren.com/>) and others. Managed / created sites with millions of users.

I was the most experienced front-end at Trili which often meant defining how work was done, and helping to manage projects that I wasn't necessarily actively building (note-ably a complete rebuild of <https://tezos.com/>).

Smaller AI related experimental projects, including a few web game experiences, and some work in Godot game engine.

Technologies

Typescript, React, NextJS GraphQL, MongoDB, Google Cloud etc.

2024

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Present

shell.tech <https://shell.tech/>

Co-founder, designer, solo developer

Side-project turned company. Music. Too many projects to count. Everything built + designed by myself. [Featured on MixMag](#)

Notable Work

[Live multiplayer events](#)

Live online radio streaming, with the ability to “save” tracks that play

Stripe-based “Magic Key” subscription, granting users additional features

Automatic AI song artwork generation

Custom-built ticketing solution for real life sold-out events

5k users

Custom-built online merch store

Etc. etc.

Technologies

Typescript, React, NextJS, tRPC, Prisma, PhaserJS, Colyseus, WebSockets, Prisma, Digital Ocean, Edge Network
